

Classical Realisability and Focalisation

Guillaume MUNCH–MACCAGNONI¹

Université Paris 7

Partially funded by *INRIA Saclay* and *U. Penn.*

Réalisabilité à Chambéry
June 4th, 2009

¹Guillaume.Munch@pps...

Introduction:

Sequent calculi in computer science

Code v vs. environments e :

$$\frac{\Gamma \vdash v : A \mid \Delta \quad \Gamma' \mid e : A \vdash \Delta'}{\langle v \parallel e \rangle : (\Gamma, \Gamma' \vdash \Delta, \Delta')} \text{ (cut)}$$

Introduction:

Sequent calculi in computer science

Code v vs. environments e :

$$\frac{\Gamma \vdash v : A \mid \Delta \quad \Gamma' \mid e : A \vdash \Delta'}{\langle v \parallel e \rangle : (\Gamma, \Gamma' \vdash \Delta, \Delta')} \text{ (cut)}$$

Reduction defined on commands:

$$\langle v \parallel e \rangle \rightarrow \langle v' \parallel e' \rangle$$

Sequent calculi in computer science

Example

Krivine's weak head reduction machine: (Call-by-name)

$$\begin{aligned}\langle v \ v' \parallel E \rangle &\rightarrow \langle v \parallel v' \cdot E \rangle && \text{"push"} \\ \langle \lambda\alpha.v \parallel v' \cdot E \rangle &\rightarrow \langle v[v'/\alpha] \parallel E \rangle && \text{"pop"}\end{aligned}$$

(using notations to come)

Sequent calculi in computer science

Example

Krivine's weak head reduction machine: (Call-by-name)

$$\begin{aligned}\langle v v' \parallel E \rangle &\rightarrow \langle v \parallel v' \cdot E \rangle && \text{"push"} \\ \langle \lambda\alpha.v \parallel v' \cdot E \rangle &\rightarrow \langle v[v'/\alpha] \parallel E \rangle && \text{"pop"}\end{aligned}$$

(using notations to come)

Example

Curien-Herbelin's $\bar{\lambda}\mu\tilde{\mu}_v$ [Curien-Herbelin 2000].
(Call-by-value)

$$\begin{aligned}\langle v v' \parallel e \rangle &\rightarrow \langle v \parallel v' \cdot e \rangle \\ \langle \lambda x.v \parallel v' \cdot e \rangle &\rightarrow \langle v' \parallel \mu x.\langle v \parallel e \rangle \rangle \\ \langle V \parallel \mu x.c \rangle &\rightarrow c[V/x] && (V \text{ value})\end{aligned}$$

Sequent calculi in computer science

- ▶ “Abstract” abstract machines (commands $\langle v \parallel e \rangle$) as a way to define operational semantics.
 - ▶ i.e. operational semantics as *syntax* with semantically fine-grained constructs.
 - ▶ programming languages (i.e. natural deduction with *useful* connectives (*abstraction*, *application*)) defined afterwards.

Sequent calculi in computer science

- ▶ “Abstract” abstract machines (commands $\langle v \parallel e \rangle$) as a way to define operational semantics.
 - ▶ i.e. operational semantics as *syntax* with semantically fine-grained constructs.
 - ▶ programming languages (i.e. natural deduction with *useful* connectives (*abstraction*, *application*)) defined afterwards.
- ▶ Back to the roots of computer science: computation as the interaction of a *program* with *data*.
 - ▶ e.g. for words $w \dots$ and states $s, s' \dots$, a finite automata (NFA) can be represented by the interaction:

$$\langle a.w \parallel s \rangle \rightarrow \langle w \parallel s' \rangle$$

Sequent calculi in computer science

- ▶ “System L”: Syntax *à la* Curién-Herbelin (2000) for a representation of generic sequent calculi, with an “abstract machine” flavor.
- ▶ Semantical investigations [Girard’s LC, Danos-Joinet-Schellinx LK_{pol}^{η} , Laurent’s LLP] clarified concepts around computation in classical logic (*polarities, focalization*).

Sequent calculi in computer science

- ▶ “*System L*”: Syntax *à la* Curien-Herbelin (2000) for a representation of generic sequent calculi, with an “abstract machine” flavor.
- ▶ Semantical investigations [Girard’s LC, Danos-Joinet-Schellinx LK_{pol}^{η} , Laurent’s LLP] clarified concepts around computation in classical logic (*polarities, focalization*).
- ▶ Here: design a “system L” that expresses into the syntax what we know about the semantics.

Focalising System L

Focalising System L (L_{foc}): A syntax for sequent calculi whose reduction rules correspond to the semantics of Girard's classical logic LC (1992).

- ▶ It is a term syntax for LK_{pol} (focalised classical logic with the 4 connectives from LL), linear logic LL...
- ▶ It has a *low technicality* and the *readability/writeability* of the λ calculus.

It naturally extends Krivine's classical realizability.

Focalising System L: Ideas

Focalisation: Four connectives (in addition to *classical* negation): \otimes , \wp , $\&$, \oplus . Positive constructs are *strict*; negative constructs are *lazy*.
[independently underlined by Zeilberger, 2008]

Values: The *stoup* [Girard, 1992]: same notion as the *values* [Plotkin, 1975]. [Remark due to Curien-Herbelin, 2000, might have appeared implicitly before]

Indeed, compare:

$$\frac{\Gamma \vdash A; \Delta \quad \Gamma' \vdash B; \Delta'}{\Gamma, \Gamma' \vdash A \otimes B; \Delta, \Delta'} (\vdash \otimes) \quad \text{and} \quad V ::= (V, V) \mid \dots$$

Focalising System L: Ideas

Two polarities: “Strict” and “Lazy” qualify connectives instead of the strategy of reduction. Code can mix constructs of the two polarities.

- ▶ Compare with e.g. $\bar{\lambda}\mu\tilde{\mu}$ or Wadler’s “Dual Calculus”: One non-confluent calculus with two confluent restrictions, CBV and CBN (corresponds to the “pre-1987” negations that necessarily coincide with a modality).
- ▶ Duality of connectives \neq duality of constructs.

Pattern-matching: Invertible constructs are represented with an *informal* pattern-matching.

Focalising System L: Types

Polarisation: positive and negative formulae:

$$A ::= P \mid N$$

$$P ::= X \mid A \otimes A \mid A \oplus A \mid \mathbf{1} \mid \mathbf{0}$$

$$N ::= X^\perp \mid A \wp A \mid A \& A \mid \perp \mid \top$$

Positive variables $x, y \dots$; negative variables $\alpha, \beta \dots$.

Contexts Γ have elements of the form $\alpha : P$ or $x : N$.

Focalising System L: Constructs

- ▶ Patterns (positive constructs) and pattern-matching (negative constructs). [Link with focalisation underlined independently from Zeilberger, 2008]

$$\otimes : (t, u)$$

$$\wp : \mu(x, y).c$$

$$\& : \mu(v_1(x).c \mid v_2(y).c')$$

$$\oplus : v_i(t)$$

Focalising System L: Constructs

- ▶ Patterns (positive constructs) and pattern-matching (negative constructs). [Link with focalisation underlined independently from Zeilberger, 2008]

$$\otimes : (t, u) \qquad \wp : \mu(x, y).c$$

$$\& : \mu(v_1(x).c \mid v_2(y).c') \qquad \oplus : v_i(t)$$

- ▶ Computational interpretation:
 - ▶ $\langle (t, u) \rangle$: constructor of the strict conjunction (OCaml's pair).
 - ▶ $|(t, u)|$: destructor of the lazy disjunction (its dual for the duality of computation).
 - ▶ $|\mu(x, y).c|$: destructor of the strict conjunction (dual for the duality of constructs).

Focalising System L: Constructs

\otimes/\wp :

$$\frac{\vdash t : A \mid \Gamma \quad \vdash u : B \mid \Delta}{\vdash (t, u) : A \otimes B \mid \Gamma, \Delta} (\otimes)$$

$$\frac{c : (\vdash x : A, y : B, \Gamma)}{\vdash \mu(x, y).c : A \wp B \mid \Gamma} (\wp)$$

$\oplus/\&$:

$$\frac{\vdash t : A_i \mid \Gamma}{\vdash v_i(t) : A_1 \oplus A_2 \mid \Gamma} (\oplus_i)$$

$$\frac{c : (\vdash x : A, \Gamma) \quad c' : (\vdash y : B, \Gamma)}{\vdash \mu(v_1(x).c \mid v_2(y).c') : A \& B \mid \Gamma} (\&)$$

One-sided vs. Two-sided sequents

Two traditions in sequent calculus:

- ▶ Gentzen two-sided sequents: $\Gamma \vdash \Delta$
 - ▶ Input/output symmetry (“duality of computation”).
 - ▶ i.e. $\langle t | \neq | t \rangle$.

One-sided vs. Two-sided sequents

Two traditions in sequent calculus:

- ▶ Gentzen two-sided sequents: $\Gamma \vdash \Delta$
 - ▶ Input/output symmetry (“duality of computation”).
 - ▶ i.e. $\langle t | \neq | t \rangle$.
- ▶ Girard’s one sided sequents: $\vdash \Gamma$
 - ▶ Amounts to quotienting with $\langle t \parallel u \rangle \equiv \langle u \parallel t \rangle$.
 - ▶ Reasoning modulo the duality of computation.
 - ▶ No real meaning in terms of “abstract machines”.

In the following: we have one sided-sequents and $\langle t \parallel u \rangle \equiv \langle u \parallel t \rangle$ for simplification. (To retrieve the two-sided version one has to add a connective for classical negation)

Focalising System L: Syntax

$\kappa ::=$	$\alpha \mid x$		
$t_+ ::=$	x	$\mid \mu\alpha.c$	
	$\mid (t, t)$	$\mid v_i(t)$	(\otimes, \oplus_i)
	$\mid ()$		$(\mathbf{1}, \mathbf{0})$
$t_- ::=$	α	$\mid \mu x.c$	
	$\mid \mu(\kappa, \kappa).c$	$\mid \mu(v_1(\kappa).c \mid v_2(\kappa).c)$	$(\wp, \&)$
	$\mid \mu().c$	$\mid \text{tp}$	(\perp, \top)
$c ::=$	$\langle t_+ \parallel t_- \rangle$	$\mid \langle t_- \parallel t_+ \rangle$	

- ▶ Negation left implicit because we are one-sided ($\langle t \parallel u \rangle \equiv \langle u \parallel t \rangle$). (Two sided-sequents recover classical negation and resemblance to abstract machines)
- ▶ Shifts of polarities left implicit: we do not add constraints of polarity to formulae. (Constructs are their own shifts)

Focalising System L: Reduction

- ▶ Define values:

$$V ::= t_- \mid x \mid (V, V) \mid v_i(V) \mid ()$$

- ▶ Head reduction \rightarrow_h :

$$\langle \mu\alpha.c \parallel t_- \rangle \rightarrow_h c [t_-/\alpha]$$

$$\langle \mu p.c \parallel V_+ \rangle \rightarrow_h c [V_+/p]$$

with p a *pattern* (very informal).

- ▶ Plus conventional “ ζ ” rules:

$$\langle (t, u) \parallel v_- \rangle \rightarrow_h \left\langle t \parallel \mu\kappa. \langle u \parallel \mu\kappa'. \langle (\kappa, \kappa') \parallel v_- \rangle \rangle \right\rangle$$

...

- ▶ Reduction is deterministic.

Realisability: Observation \perp , definition

Realisability: Observation \perp , definition

- ▶ The *observation* \perp : a set of *closed* commands which is \rightarrow_h -saturated:

$$c \rightarrow_h c', c' \in \perp \implies c \in \perp$$

- ▶ If $\langle t \parallel u \rangle \in \perp$ then one writes $t \perp u$.

Definition

- ▶ $T^\perp \stackrel{\text{def.}}{=} \{ t \mid \forall u \in T, t \perp u \}$.
- ▶ *Behaviours* are sets of the form T^\perp .

Realisability: Observation \perp , definition

- ▶ The *observation* \perp : a set of *closed* commands which is \rightarrow_h -saturated:

$$c \rightarrow_h c', c' \in \perp \implies c \in \perp$$

- ▶ If $\langle t \parallel u \rangle \in \perp$ then one writes $t \perp u$.

Definition

- ▶ $T^\perp \stackrel{\text{def.}}{=} \{ t \mid \forall u \in T, t \perp u \}$.
- ▶ *Behaviours* are sets of the form T^\perp .

Fact (Basic properties of the orthogonal)

- ▶ If $U \subseteq V$ then $V^\perp \subseteq U^\perp$.
- ▶ $U \subseteq U^{\perp\perp}$.
- ▶ $U^\perp = U^{\perp\perp\perp}$.
- ▶ U is a behaviour iff $U = U^{\perp\perp}$.

Analogy with NFAs

Take \perp a set of $\langle w \parallel s \rangle$ which is saturated for the reduction of NFAs.

- ▶ Then the \mathcal{S}^\perp with \mathcal{S} a set of states are regular languages.

Analogy with NFAs

Take \perp a set of $\langle w \parallel s \rangle$ which is saturated for the reduction of NFAs.

- ▶ Then the \mathcal{S}^\perp with \mathcal{S} a set of states are regular languages.

In particular, take \perp the smallest observation that contains $\langle \varepsilon \parallel s_F \rangle$ for each final state s_F . Then:

- ▶ $\{s_0\}^\perp$ is the language the automaton accepts;
- ▶ Colinearity, i.e. $\{s\}^\perp = \{s'\}^\perp$ is the Nerode equivalence.

An analogy:

- ▶ useful to introduce classical realizability,
- ▶ that shows that the interaction between the two sides of the cut is like the interaction between a *program* and *data* that lies at the roots of computer science.

Realisability: Behaviours

Back to L_{foc} . Instead of regular expressions that define regular languages: we have closed logical formulae A that define behaviours $|A|$.

- ▶ Formulas extended with parameters
 $R \in \Pi = \wp(\mathcal{T}_+^0 \cap \mathbb{V})$ (sets of closed positive terms).
 - ▶ Ex.: $\{V_1, V_2\}^\perp \otimes (\{V_3\} \oplus X)$ is a formula.
- ▶ For A a closed formula one defines a behaviour $|A|$.

Realisability: Behaviours

Back to L_{foc} . Instead of regular expressions that define regular languages: we have closed logical formulae A that define behaviours $|A|$.

- ▶ Formulas extended with parameters
 $R \in \Pi = \wp(\mathcal{T}_+^0 \cap \mathbb{V})$ (sets of closed positive terms).
 - ▶ Ex.: $\{V_1, V_2\}^\perp \otimes (\{V_3\} \oplus X)$ is a formula.
- ▶ For A a closed formula one defines a behaviour $|A|$.
- ▶ Definition such that $|A|^\perp = |A^\perp|$.
- ▶ Base cases of the definition:
 - ▶ $|R| \stackrel{\text{def.}}{=} R^{\perp\perp}$
 - ▶ $|R^\perp| \stackrel{\text{def.}}{=} R^\perp$

Realisability: Behaviour of \otimes , \oplus , definition

▶ Case of \otimes/\wp :

- ▶ $|A \otimes B| \stackrel{\text{def.}}{=} (|A| \times |B|)^{\perp\perp}$
- ▶ $|A \wp B| \stackrel{\text{def.}}{=} (|A^\perp| \times |B^\perp|)^\perp$

▶ Case of $\oplus/\&$:

- ▶ $|A \oplus B| \stackrel{\text{def.}}{=} (|A| + |B|)^{\perp\perp}$
- ▶ $|A \& B| \stackrel{\text{def.}}{=} (|A^\perp| + |B^\perp|)^\perp$

Realisability: Adequacy lemma

“Proof systems build terms that belong to the behaviours of their types.”

Theorem

Suppose c typable in $\{\text{LK}_{pol}, \text{LL} \dots\}$
of type $\vdash \kappa_1 : A_1, \dots, \kappa_n : A_n$.

Then

$$\forall i, t_i \in |A_i^\perp| \implies c \left[\vec{t}_i / \vec{\kappa}_i \right] \in \perp$$

In particular

$$\vdash t : A \implies t \in |A|$$

(formulae are all closed)

Realisability: Adequacy lemma

Proof.

(Positive case).

Case $\vdash \mu x.c : N; \Gamma$. This comes from $c : (x : N; \Gamma)$. One has:

$$\langle \mu x.c \parallel t_+ \rangle \rightarrow c [t_+/x]$$

only when t_+ is a value!



Realisability: Adequacy lemma

Proof.

(Positive case).

Case $\vdash \mu x.c : N; \Gamma$. This comes from $c : (x : N; \Gamma)$. One has:

$$\langle \mu x.c \parallel t_+ \rangle \rightarrow c [t_+/x]$$

only when t_+ is a value! □

We need the:

Fact

(Generation) Behaviours are generated by the set of their values.

$$|A|_{\mathbb{V}}^{\perp\perp} = |A|$$

Application 1: Head normalisation

Theorem

If $\vdash t : P$ then $\langle t \parallel tp \rangle \rightarrow_h^ \langle V \parallel tp \rangle$ for some value V .*

Application 1: Head normalisation

Theorem

If $\vdash t : P$ then $\langle t \parallel tp \rangle \rightarrow_h^* \langle V \parallel tp \rangle$ for some value V .

Proof.

- ▶ Take $\perp = \{ c \mid \exists V \text{ value}, c \rightarrow_h^* \langle V \parallel tp \rangle \}$

Application 1: Head normalisation

Theorem

If $\vdash t : P$ then $\langle t \parallel tp \rangle \rightarrow_h^* \langle V \parallel tp \rangle$ for some value V .

Proof.

- ▶ Take $\perp = \{ c \mid \exists V \text{ value, } c \rightarrow_h^* \langle V \parallel tp \rangle \}$
- ▶ One has $t \in |P|$ (Adequacy Lemma).

Application 1: Head normalisation

Theorem

If $\vdash t : P$ then $\langle t \parallel tp \rangle \rightarrow_h^* \langle V \parallel tp \rangle$ for some value V .

Proof.

- ▶ Take $\perp = \{ c \mid \exists V \text{ value, } c \rightarrow_h^* \langle V \parallel tp \rangle \}$
- ▶ One has $t \in |P|$ (Adequacy Lemma).
- ▶ One has $tp \in |P|_{\mathbb{V}}^\perp = |P^\perp|$ (Generation theorem).

Hence $\langle t \parallel tp \rangle \in \perp$.



Application 2: Disjunction property

Theorem

If $\vdash t : A \oplus B$ then $\langle t \parallel tp \rangle \rightarrow_h^ \langle v_i(V) \parallel tp \rangle$ for some $i \in \{1, 2\}$ and some value V .*

Application 2: Disjunction property

Theorem

If $\vdash t : A \oplus B$ then $\langle t \parallel tp \rangle \rightarrow_h^ \langle v_i(V) \parallel tp \rangle$ for some $i \in \{1, 2\}$ and some value V .*

Proof.

- ▶ Take $\perp = \{ c \mid \exists i, \exists V \text{ value}, c \rightarrow_h^* \langle v_i(V) \parallel tp \rangle \}$.

Application 2: Disjunction property

Theorem

If $\vdash t : A \oplus B$ then $\langle t \parallel tp \rangle \rightarrow_h^ \langle v_i(V) \parallel tp \rangle$ for some $i \in \{1, 2\}$ and some value V .*

Proof.

- ▶ Take $\perp = \{ c \mid \exists i, \exists V \text{ value}, c \rightarrow_h^* \langle v_i(V) \parallel tp \rangle \}$.
- ▶ One has $t \in |A \oplus B|$ (Adequacy Lemma).
- ▶ One has $tp \in |A^\perp \& B^\perp|$ (Generation theorem).

Hence $\langle t \parallel tp \rangle \in \perp$.



Application 2: Disjunction property

Theorem

If $\vdash t : A \oplus B$ then $\langle t \parallel tp \rangle \rightarrow_h^* \langle v_i(V) \parallel tp \rangle$ for some $i \in \{1, 2\}$ and some value V .

Proof.

- ▶ Take $\perp = \{ c \mid \exists i, \exists V \text{ value}, c \rightarrow_h^* \langle v_i(V) \parallel tp \rangle \}$.
- ▶ One has $t \in |A \oplus B|$ (Adequacy Lemma).
- ▶ One has $tp \in |A^\perp \& B^\perp|$ (Generation theorem).

Hence $\langle t \parallel tp \rangle \in \perp$.



- ▶ Generalises to any positive type.
- ▶ A form of type safety without resorting to subject reduction!

Datatypes

- ▶ Suppose:

$$\langle t \parallel \alpha \rangle \rightarrow_h^* \langle \iota_i(V) \parallel \alpha \rangle$$

Not a real disjunction property if $\alpha \in \mathcal{FV}(V)$!

Datatypes

- ▶ Suppose:

$$\langle t \parallel \alpha \rangle \rightarrow_h^* \langle \iota_i(V) \parallel \alpha \rangle$$

Not a real disjunction property if $\alpha \in \mathcal{FV}(V)$!

- ▶ Particular case of constructivity: Hereditarily positive formulae [Girard, 1992], e.g.:

$$\mathbf{Bool} \stackrel{\text{def.}}{=} \mathbf{1} \oplus \mathbf{1}$$

One has:

$$|\mathbf{1} \oplus \mathbf{1}| = \{\iota_1(), \iota_2()\}^{\perp\perp}$$

Datatypes

- ▶ Suppose:

$$\langle t \parallel \alpha \rangle \rightarrow_h^* \langle \iota_i(V) \parallel \alpha \rangle$$

Not a real disjunction property if $\alpha \in \mathcal{FV}(V)$!

- ▶ Particular case of constructivity: Hereditarily positive formulae [Girard, 1992], e.g.:

$$\mathbf{Bool} \stackrel{\text{def.}}{=} \mathbf{1} \oplus \mathbf{1}$$

One has:

$$|\mathbf{1} \oplus \mathbf{1}| = \{\iota_1(), \iota_2()\}^{\perp\perp}$$

- ▶ A kind of storage theorem without the need for storage operators.

Indeed, one has:

$$\lambda x.x \Vdash (\{\iota_1(), \iota_2()\} \rightarrow A) \rightarrow (\mathbf{Bool} \rightarrow A)$$

Application: Issues with quantification

Simple method to add a new feature in the language:

- ▶ Characterise the feature in terms of behaviours
- ▶ Ensure these behaviours are generated by their values.

Application: Issues with quantification

Simple method to add a new feature in the language:

- ▶ Characterise the feature in terms of behaviours
- ▶ Ensure these behaviours are generated by their values.

Both steps are modular: we only have to check if the new feature is compatible with a generic notion of computation in LK_{pol} .

- ▶ Example of universal quantification / polymorphism.

Application 3: Issues with quantification

- ▶ If we try to define the behaviour of quantification like this:

$$|\forall X A| = \bigcap_{R \in \Pi} |A[R/X]|$$

then the generation theorem fails as the above behaviour is not generated by its values.

Application 3: Issues with quantification

- ▶ If we try to define the behaviour of quantification like this:

$$|\forall X A| = \bigcap_{R \in \Pi} |A[R/X]|$$

then the generation theorem fails as the above behaviour is not generated by its values.

2 solutions:

- ▶ Introduce a shift (Girard's method)
- ▶ Introduce an explicit *value* restriction (Polymorphism à la ML):

$$|\forall X A| = \left(\bigcap_{R \in \Pi} |A[R/X]|_{\forall} \right)^{\perp\perp}$$

Application 4: Parametricity

Example

If $\vdash t : \forall X (X \otimes X \rightarrow X \otimes X)$

then $\langle t \parallel \{(V_1, V_2) \cdot \text{tp}\} \rangle \rightarrow_h^* \langle (V_i, V_j) \parallel \text{tp} \rangle$

for any positive values V_i, V_j and for some $i, j \in \{1, 2\}$.

Application 4: Parametricity

Example

If $\vdash t : \forall X (X \otimes X \rightarrow X \otimes X)$

then $\langle t \parallel \{(V_1, V_2) \cdot \text{tp}\} \rangle \rightarrow_h^* \langle (V_i, V_j) \parallel \text{tp} \rangle$

for any positive values V_i, V_j and for some $i, j \in \{1, 2\}$.

Proof.

Let V_1, V_2 be positive values.

- ▶ $\perp = \{ c \mid \exists i, j \in \{1, 2\}, c \rightarrow_h^* \langle (V_i, V_j) \parallel \text{tp} \rangle \}$.
- ▶ With $R = \{V_1, V_2\}$ as a parameter one derives $\langle t \parallel \{(V_1, V_2) \cdot \alpha\} \rangle : (\vdash \alpha : R \otimes R)$.
- ▶ One has $\text{tp} \in |R \otimes R|^\perp$.

Hence $\langle t \parallel \{(V_1, V_2) \cdot \text{tp}\} \rangle \in \perp$ by the adequacy lemma.



Conclusion

Proximity of Classical Realizability with Ludics:

- ▶ There is a daimon:

$$\frac{}{c_0 : (\vdash _ : A_1, \dots, _ : A_n)} \text{✠ (when } c_0 \in \perp)$$

- ▶ Daimon implies internal completeness of the connectives:

$$|A \otimes B|_{\forall} = |A|_{\forall} \times |B|_{\forall}$$

under some generic conditions.

- ▶ Decomposition of the universal quantification under the form $\lambda X \uparrow A = \forall X A$ where A enjoys “shocking equalities”:

$$|\lambda X (A \oplus B)| = |(\lambda X A) \oplus (\lambda X B)|$$

$$|\lambda X (A \otimes B)| = |(\lambda X A) \otimes (\lambda X B)|$$

Conclusion

L_{foc} gives a very simple and non-bureaucratic account of various trends of proof theory:

- ▶ Syntaxes for sequent calculi [Curien-Herbelin] and the duality of computation
- ▶ Focalisation [Andreoli, Girard]
- ▶ Classical realisability [Krivine]

...very close to CS (values, distinction strict/lazy, analogy with automata).

End

Thanks to Pierre-Louis Curien, Hugo Herbelin, Stephen Zdancewic, Jeffrey Vaughan & the anonymous referees for comments on this work.



Guillaume Munch–Maccagnoni. *Focalisation and classical realisability*. To appear in the proceedings of CSL'09.